

Score Sheet

Ranch Trail

Date 26.08.2017

Event Soyeres

Judge C. Missiaen

Greenhorn

Ranch Hand

Cowboy

Obstacle Scores: -1 1/2 Exremly Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, + 1 +1/2 Excellent

* Dolly falsch
o falscher Weg
⊕ falsch Zügelha-
nung
(verkürzen)

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty	Brücke	Ropen, 1 Versuch	Wasser	Baumstamm	Tor	Geäst	Rückwärts richten	Briefkasten					Score	Rank
1	9 ✓	3	-1	✓	-1	✓	-1	✓	✓	✓				25	68	043 X

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty	1		3/3	1		3/5	1/2					3 1/2	3 1/2	Score Rank
2	7 ✓	1	✓	✓	-1	✓	✓	-1	-1	-1				6 1/2	35	X

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty	1/5		5/5	*				5/5				32	Score Rank	
3	6		-1	+1	-1	✓	-1/2	✓	✓	-1/2				6 1/2	34 1/2	2

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty			5/5	0		3	3/2					16 1/2	Score Rank	
4	2 ✓		✓	✓	-1	0+1	✓	1/2	-1	✓				6 1/2	0 1/2	X

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty	5	3/5	3/3/5			⊕	3/1	5/5	2 Hande			41	Score Rank	
5	4		-1 1/2	-1 1/2	-1 1/2	✓	✓	-1 1/2	-1 1/2	-1 1/2				62	21	X

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty			5/5				1					16	Score Rank	
6	1		✓	✓	-1 1/2	+1	+1 1/2	+1	-1 1/2	+1 1/2					71	1

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty	1		5/5									21	Score Rank	
7	12 ✓		✓	-1 1/2	-1 1/2	✓	+1 1/2	+1	✓	✓				70	59	X

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty		3/3	3/3/5	0	5/5	0	0/3	5/5				53	Score Rank	
8	3		-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2				60	7	X

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty		1	5/5			5/5		5/5/5				41	Score Rank	
9	8		-1	✓	-1	+1	✓	-1 1/2	✓	-1 1/2				6 1/2	24 1/2	X

Score Sheet

Ranch Reining

Date

Event

Judge

Greenhorn

Ranch Hand

Cowboy

Obstacle Scores: -1 1/2 Exremly Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, + 1 +1/2 Excellent

o 3 spins

		Obstacle	1	2	3	4	5	6	7	8	9	10	Total	Rope	Final	
DRAW	EXH #	Penalty	Circles R	Circles L	Stopp	Spins R	Stopp	Spins L	Stopp	Back Up					Score	Rank
1	4			133A	32MP								13	13	50	8
		Score	-1/2	-1	-1	-1	-1	-1/2	-1	0			63			

		Obstacle	1	2	3	4	5	6	7	8	9	10	Total	Rope	Final	
DRAW	EXH #	Penalty													Score	Rank
2	10		1MM	1	2MP		2						9		53	7
		Score	-1	-1	-1	-1	-1/2	-1	-1	-1/2			62			

		Obstacle	1	2	3	4	5	6	7	8	9	10	Total	Rope	Final	
DRAW	EXH #	Penalty		1MM			2								Score	Rank
3	12			1MM			2						6		58 1/2	4
		Score	0	-1	-1/2	-1	-1	-1	-1	0			64 1/2			

		Obstacle	1	2	3	4	5	6	7	8	9	10	Total	Rope	Final	
DRAW	EXH #	Penalty		2											Score	Rank
4	1			2									2		65	0
		Score	0	-1	-1	-1/2	-1/2	0	-1	-1			65			

		Obstacle	1	2	3	4	5	6	7	8	9	10	Total	Rope	Final	
DRAW	EXH #	Penalty	1MM	1	1										Score	Rank
5	7		1MM	1	1								5		58 1/2	7
		Score	-1	-1/2	-1	-1/2	-1	-1	-1	-1/2			63 1/2			

		Obstacle	1	2	3	4	5	6	7	8	9	10	Total	Rope	Final	
DRAW	EXH #	Penalty			2										Score	Rank
6	9				2								2		61 1/2	3
		Score	0	-1	-1	-1	-1/2	-1/2	-1/2	0			63 1/2			

		Obstacle	1	2	3	4	5	6	7	8	9	10	Total	Rope	Final	
DRAW	EXH #	Penalty	1MM		2MP		2								Score	Rank
7	3		1MM		2MP		2						8		0	0
		Score	0 1/2	-1	-1	0 1/2	-1/2	-1/2	-1/2	-1			59 1/2			

		Obstacle	1	2	3	4	5	6	7	8	9	10	Total	Rope	Final	
DRAW	EXH #	Penalty													Score	Rank
8	6														65 1/2	1
		Score	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0	0			65 1/2			

SCORE SHEET

RANCH CUTTING

Date:

Event:

Ranch Hand: 210 sec Cowboy: 150 sec 1 Go 2

Judge: _____

Scores: -1 Poor (-), 0 Good (0), +1 Very Good (+)

Penalty 1: Loss of working advantage 1 point per horse length Gapping mouth when reined. Excessive spurring or cuing. Riding into a cow by roughness.

Penalty 3: Cow crosses back the timeline while penning. Use of second hand shortly. Spurring in shoulder. Herd spread out by reason of roughness Backfence Biting or kicking a cow Delay before crossing the timeline.

Penalty 5: Not driving cow between marker and corner of pen prior to penning. Loose or quit the cow. Excessive help by turn back riders - per incident. Turning Tail. No penning or 2nd cow behind the timeline while penning.

Penalty 10: Each time for penning more than one cow

0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein. Fall to the ground by horse or rider Working the wrong cow. Herd runs off in same direction. No try to work the cow (cutting). Over timelimit 2 5 min Judge quits the ride

		Herd Work	Time Spent Working	Driving Control of Cow	Degree of Difficulty	Loose Reins	Eye Appeal	Penalty 5	Penalty 3	Penalty 1	Total	Score	Rank
S4	DRAW	EXH #							11	###	11		
	1	30	✓-	✓-	✓-	✓	✓				68½	57½	7
S6	DRAW	EXH #							1	11	5		
	2	28	✓	✓	✓+	✓+	✓	✓			71	66+	3
S3	DRAW	EXH #							1	###	9		
	3	20	✓-	✓	✓-	✓	✓-	✓-			68	59	2
R2	DRAW	EXH #							1	11	5		
	4	31	✓	✓-	✓	✓	✓	✓			69	64	5
R1	DRAW	EXH #							11	11	8		
	5	21	✓-	✓-	✓-	✓-	✓-	✓-			67	58	9
S8	DRAW	EXH #							1				
	6	24	✓	✓+	✓+	✓	✓	✓			71	68	1
R4	DRAW	EXH #							1	1			
	7	26	✓	✓	✓	✓	✓	✓			70	66	4
R3	DRAW	EXH #							11	11	8		
	8	22	✓	✓	✓-	✓	✓	✓			69½	61½	6
S9	DRAW	EXH #							1	11	1		
	9	28	✓	✓-	✓	✓	✓-	✓			69½	57½	8

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2,13
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SCORE SHEET

RANCH CUTTING

Date:

Event:

Ranch Hand: 210 sec Cowboy: 150 sec 1 Go 2

Judge: _____

Scores: -1 Poor (-), 0 Good (0), +1 Very Good (+)

Penalty 1: Loss of working advantage 1 point per horse length Gapping mouth when reined. Excessive spurring or cuing. Riding into a cow by roughness.

Penalty 3: Cow crosses back the timeline while penning. Use of second hand shortly. Spurring in shoulder. Herd spread out by reason of roughness Backfence Biting or kicking a cow Delay before crossing the timeline.

Penalty 5: Not driving cow between marker and corner of pen prior to penning Loose or quit the cow. Excessive help by turn back riders per incident. Turning Tail. No penning or 2nd cow behind the timeline while penning.

Penalty 10: Each time for penning more than one cow

0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein. Fall to the ground by horse or rider Working the wrong cow. Herd runs off in same direction. No try to work the cow (cutting) Over timelimit 2 5 min. Judge quits the ride

S-1

nicht gegeben

DRAW	EXH #	Herd Work	Time Spent Working	Driving Control of Cow	Degree of Difficulty	Loose Reins	Eye Appeal	Penalty 5	Penalty 3	Penalty 1	Total	Score	Rank
12	25	✓	✓-	✓-	✓	✓-	✓-		III	III	13	55	10

Score Sheet

Triple Mix Open

Date **26.08.2017**

Event **Soyhières JU**

Judge **C. Missiaen**

Greenhorn

Ranch Hand

Cowboy

Obstacle Scores: -1 1/2 Exremly Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		Obstacle	1	2	3	4	5	6	7	8	9	10	11	12	13	14	Total	Final	
DRAW	EXH #	Penalty															Score	Rank	
1	20	Score	✓	+1/2	✓	-1/2	+1/2	-1	✓	-1/2	✓	✓	✓	+1/2	✓	+1/2	70	60	3
2	24	Score	-1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	-1/2	0	0	0	69 1/2	63 1/2	1
3	26	Score	+1/2	0	-1/2	0	0	-1/2	0	0	+1/2	-1/2	0	0	0	+1/2	69	54 1/2	5
4	31	Score	0	-1/2	0	-1/2	0	-1	-1/2	-1/2	0	-1/2	+1/2	0	-0	0	67	47	8
5	25	Score	0	-1	0	-1/2	-1/2	-1/2	0	-1/2	+1/2	-1	0	-1/2	-1/2	-1/2	64	51	6
6	27	Score	0	-1/2	+1/2	-1	+1/2	-1	0	-1/2	0	0	0	+1/2	0	0	68 1/2	49	7
7	23	Score	0	0	-1/2	-1	+1/2	0	0	-1/2	-1/2	0	0	+1/2	0	+1	69 1/2	68	2
8	22	Score	0	0	0	-1	0	0	+1/2	-1/2	-1/2	-1/2	+1/2	0	-1/2	0	68	61 1/2	2
9	28	Score	0	+1/2	0	-1/2	0	-1	+1/2	0	0	-1/2	0	-1/2	0	0	69 1/2	55	4

SCORE SHEET

RANCH SORTING

 Date:

 Event:

 Judge:
 Ranch Hand 120sec

 Cowboy 120sec

Scores: First try = 3 points, second try = 2 points, third try = 1 point. 2 extra points for sorting in the correct order.
 70 +/-: -1 Poor (-), 0 Average (0), +1 Good (+)

0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein.
 Fall to the ground by horse or rider. Herd runs off in same direction. No cow sorted.
 No serious try to work the cows. Judge quits the ride.

Penalty 5: Excessive help by door riders - per incident.

Penalty 3: Wrong Cow crosses the timeline while sorting, each time, both ways. Use of second hand, each time.
 Spurring in shoulder. Unnecessary disturbing the herd.

Penalty 1: Gapping mouth when reined. Excessive spurring or cuing.
 Biting, striking or kicking the cow. Riding into a cow by roughness.

		Cow 1	Cow 2	Cow 3	Correct Order	Calm Herdwork	Cow Sense	Degree Of Difficulty	Loose Reins	Time	Total	Score	Rank
DRAW	EXH #	1	3								4		
1	21	3	x	x	/	/	√-	√-	√-	2Min	71 1/2	67 1/2	8
DRAW	EXH #	11									2		
2	28	2	x	x	/	√	√	√-	√	2Min	71 1/2	69 1/2	7
DRAW	EXH #										3		
3	23	3	3	3	2	√	√-	√	√-	2Min	80	77	3
DRAW	EXH #		1								1		
4	24	3	x	x	/	√-	√	√	√	2Min	73	72	7
DRAW	EXH #												
5	25	3	3	x	/	√-	-	√-	√-	2Min	74	74	6
DRAW	EXH #												
7	26	3	3	3	2	√	√	√	√	1:58	81	81	2
DRAW	EXH #												
8	20	3	3	x	/	√	√-	√	√	2Min	75 1/2	75 1/2	5
DRAW	EXH #	1									1		
9	30	x	x	x	/	-	√-	√+	√	2Min	69	68	8
DRAW	EXH #												
10	31	3	3	x	/	√	√	√+	√	2Min	76 1/2	76 1/2	4
DRAW	EXH #												
11	22	3	3	3	2	√	√+	√+	√	1:19	82	82	1